



CONNOR SWAN

Concept Design, Illustration, Show Set Design

631 - 707 - 0316

connorswandesign@gmail.com

<https://www.connorswandesign.com>

Experience

■ Falcon's Creative Group

Set Designer

Orlando, FL

September 2019- Present

- Leading the creative development of various projects, as well as leading project teams to help realize clients' visions.
 - Developing unique design concepts and overall project aesthetics to present to clients.
 - Art directing vendors to fully realize design concepts through detailed concept art for presentation.
 - Directing graphic designers to develop signage and graphics to coincide with project theming.
 - Corresponding with architecture, engineering, and CAD teams to develop master plans and implement technical requirements while still maintaining creative visions.
 - Illustrating and rendering for various show set and attraction design elements such as illustrative plans, color elevations, ride vehicles, and signage concepts.
 - Utilizing CAD and 3D modeling to implement technical aspects for various design projects.
 - Collaborating closely with creative directors, production designers, project managers, and art directors to realize clients' vision and requirements.
- ★ *Katmandu Park - Punta Cana:*
Conceptualized and designed various facade murals and retail/attraction marquees for production.

■ BRPH Architecture and Engineering

Creative Intern

Orlando, FL

June 2019- August 2019

- Developed concept illustrations for various themed entertainment projects.

■ Universal Creative

Show Set Design Intern

Orlando, FL

June 2018- August 2018

- Illustrated scene concepts and facade designs for blue sky ideation.
- Acquired the process of show set design, the impact of value engineering on projects, and to creatively conceptualize within budgets constraints.

Education

■ Savannah College of Art and Design (SCAD)

Savannah, GA

Class of 2019

- MFA in Themed Entertainment Design
Focus in Production Design

■ Fashion Institute of Technology (SUNY)

New York, NY

Class of 2017, Magna Cum Laude

- BFA in Computer Animation
Art History Minor
- AAS in Illustration, May 2015

■ Potsdam University (SUNY)

Potsdam, NY

- Fine Arts and Theatrical Design,
August 2011-May 2013

Software Skills

■ Adobe Creative Suite

Photoshop

Illustrator

InDesign

■ Digital Drafting

AutoCAD

■ 3D Modeling

Rhino

Sketchup Pro

3D Studio Max

Maya

Revit